

Bubble Soccer Rental Guidelines:

PURPOSE: Promote active living and team building throughout the 55th Wing. Active living builds positive self-esteem and esprit de corps – essential qualities for personal and professional success. Active living also leads to improved personal health and well-being and helps build resilience and strong military families.

ELIGIBILITY: Bubble Balls can be rented for official squadrons functions/events. Bubble Balls will not be rented for personal use (i.e. not for personal parties/birthdays etc.) Community Center staff will setup and be responsible for overseeing all Bubble Ball Games.

RESERVATIONS: Reservations can be made by calling 294-9558. All reservations are made based on availability serve: Mon-Sat 0730 to 1700

COST: \$50- Includes 12 Bubble Balls (6 Blue and 6 Orange)

LOCATION: Squadrons may choose to play at the Field House Soccer Pitch or on the Parade Ground. If squadrons choose to play on the Field House Soccer Pitch, they must first ensure the Soccer Pitch is available by contacting the Offutt Field House at 294-5413. The Community Center is unable to view/reserve the indoor pitch.

HOW THE GAME WORKS

TEAM SIZE

Each team shall field no more than 6 players at any one time. Teams may have as many substitutions available to play as they deem necessary.

TIME

Play will be divided into (2) 20-minute halves separated by a 5-minute break. The referee will maintain a running clock. Teams will be advised when there is one minute remaining in each half. The clock will stop during injury time-outs. Each team will have 2 time-outs per game. Any delay tactics will allow the referee to stop the clock.

THE GAMES/SCORING

Kick-off – the ball will be placed in the center of the field, teams will line up along their goal line. When the whistle blows, teams may run to the ball for possession. This will occur every time a goal is scored.

Ball in Bubble – If the ball lands in a bubble, play will stop and the ball will be retrieved. The referee will then conduct a “drop ball” with one member from each team.

Stuck Ball – If the ball becomes lodged in the Soccer Pitch netting or otherwise becomes stuck, play will stop and the ball will be retrieved. The referee will then conduct a "drop ball" with one member from each team.

Drop Ball – One player from each team will stand 5 yards away from the ball, as the ball hits the ground each player may charge towards the ball to retrieve it.

SUBSTITUTIONS

Substitutions may be made throughout the game

FOOTWEAR

No studded footwear is permitted. Players must wear appropriate closed-toe shoes.

NO GOALKEEPERS

Teams will not be allowed to have a goalkeeper.

THE GOAL BOX

A goal box will be marked off in front of each goal. All players (offensive and defensive) must remain outside this area unless the ball is inside the goal box. If the defense is clearly in the goal box area before any shot on goal takes place, and then legally (without the use of the hands) deflects a shot, it will result in the following: A penalty shot on an open goal 15 paces/yards out. If a player enters the goal box unintentionally without (in the eyes of the ref) interfering with the course of play, this will not result in a penalty shot. Repeated occurrences will result in a 15-yard penalty shot. This will be the referee's discretion.

OFFSIDES

There is no offside.

WAIVERS:

In order to participate, **each participant** must sign a waiver. If a member does not have a waiver they cannot play! Waivers are available for download at <http://offutt55fss.com/community-center/> and must be completed and handed into ODR/ITT at Bldg. 362 or the Community Center at Bldg. 462 within the Patriot Club.

SPORTSMANSHIP:

The idea of Bubble Soccer is to have fun. Participants must keep that in mind when playing. Although the games may become intense at times, you can be competitive all while maintaining good sportsmanship. Any behavior deemed unsportsman like or unacceptable by staff may result in suspension and/or ejection from a game or the league.

STAFF:

To coordinate and operate the game, our referees and/or staff will be available at all times to ensure that the game runs as smoothly as possible. If you have questions regarding policies, rule interpretations, etc. please ask.

SAFETY:

ALL PARTICIPANTS must adhere to all safety standards laid forth. Before game play all players will receive a safety brief. Any violations can result into not playing.

1. Remove keys, mobile phones, glasses, necklaces and sharp objects during play.
2. Make sure the bubble is in good condition to include the belt, harness, and handles before playing.
3. Enter the bubble in the proper direction keeping the manufacturer's sign up.
4. Players will be belted in and must hold the handles during play.
5. Referees will oversee the game, stopping play when necessary.
6. Play will be limited to the field of play.
7. Bumping opponents outside the field of play is NOT Permitted.
8. The referee will call a stop to the game when the ball is out of the field of play or when it becomes unsafe.
9. Children attending as spectators must be supervised by an adult.
10. People with heart disease, high blood pressure, preexisting injuries that could potentially cause further damage or physically weak shall not play.
11. Players must wear appropriate footwear. No bare feet, flip flops or sandals.
12. Players must wear appropriate sports clothing.
13. Knee pads and shin guards are recommended but will not be supplied.

14. Players may not wear jewelry or glasses onto the field of play. Non-removable jewelry must be covered.
15. Recreational eyewear is encouraged for players who absolutely must have eyewear.
16. Casts, splints or body braces made of hard materials must be padded to the satisfaction of the administrator and/or referee.
17. No studded footwear is permitted (i.e. cleats).
18. Players must be secured with straps tightened and have hands on handles during gameplay at all times.
19. Players cannot leave their feet when hitting other players. Players may not leave their feet at any time during the game to make a defensive or offensive play. (No diving).
20. Players must keep handles at shoulder level at all times (no lifting bubble to increase stride length).